

Tonel support in VA Smalltalk

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Objectives

- Exchange code with other Smalltalk dialects supporting Tanel
- Enable file-based VCS for VAST Applications
- Source backup of applications in ENVY Library

Quick recap of Tonel

- Plaintext based source code persistence
- Uses its own syntax and parser
 - Sections with STON syntax
- Support for these types:
 - Package
 - Class
 - Trait
 - Extension

```
[comment] type {  
  typeDefinition  
}  
{ methodMetadata } method [  
  methodBody ]
```

```
Class {  
  #name : 'ClassName',  
  #superclass : 'Object',  
  #instVars : ['iv1','iv2'],  
  #classVars : ['CV1'],  
  #pools : ['SomePool'],  
  #classInstVars : [],  
  #category : 'Category name'  
}  
  
{ #category : 'Accessing' }  
ClassName >> accessor [^iv1 ifNil: ['foo']]
```

But...

- Designed within Pharo
- With Pharo needs in mind
- Without considering other dialects



VAST Specific features

- Multiple method categories
- Public/Private methods
- Application prerequisites
- Applications/Subapplications hierarchy
 - Subapplication conditions (shadows)
- SharedPool declaration pragmas

Semantic equivalences

VA Smalltalk

- Application
- Subapplication (hierarchy)
- Subapplication conditions
- Extension
- (none)
- SharedPools defined by pragmas

Pharo

- Package
- (none)
- (none)
- Extension
- Trait
- SharedPools as classes

Tonel Tools architecture

(Not really)



How it works

- The reader parses code and creates the object model
- The loader works on a per Application basis
- If there is an App/SubApp hierarchy the loader will build the hierarchy
 - (based on the metadata)
- Source gets through VAST compiler before going into the EM Library
- Writer reads from image, not EM Library

Bridging the gap

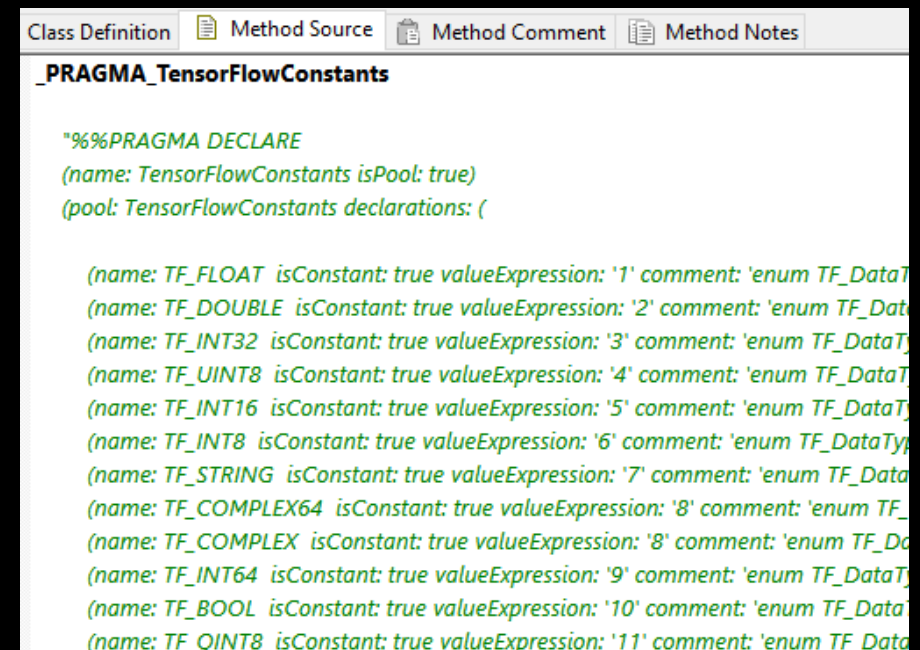
- Extra metadata written in type info
 - Parent application (#vaParent:)
 - Subapplication conditions (#vaSubApplications: [])
 - Prerequisite names (#vaPrerequisites: [])
- Extra metadata written in methods
 - Multiple categories (#vaCategories: [])
 - Method visibility (#vaVisibility:)



MIND THE GAP MIND THE GAP

Pools, the shared ones

- In Pharo they're classes with class variables
 - Initialized by message sends (usually class side #initialize)
- In VAST they're instances of SharedPool
 - Defined by a “declaration pragma”
 - Values can be initialized in the definition
 - Can have constant values
 - Are localizable by NLS subsystem
- “Compromise”



```
Class Definition | Method Source | Method Comment | Method Notes
_PRAGMA_TensorFlowConstants

%%PRAGMA DECLARE
(name: TensorFlowConstants isPool: true)
(pool: TensorFlowConstants declarations: (

(name: TF_FLOAT isConstant: true valueExpression: '1' comment: 'enum TF_DataT
(name: TF_DOUBLE isConstant: true valueExpression: '2' comment: 'enum TF_Dat
(name: TF_INT32 isConstant: true valueExpression: '3' comment: 'enum TF_DataT
(name: TF_UINT8 isConstant: true valueExpression: '4' comment: 'enum TF_DataT
(name: TF_INT16 isConstant: true valueExpression: '5' comment: 'enum TF_DataT
(name: TF_INT8 isConstant: true valueExpression: '6' comment: 'enum TF_DataTyp
(name: TF_STRING isConstant: true valueExpression: '7' comment: 'enum TF_Data
(name: TF_COMPLEX64 isConstant: true valueExpression: '8' comment: 'enum TF_
(name: TF_COMPLEX isConstant: true valueExpression: '8' comment: 'enum TF_Da
(name: TF_INT64 isConstant: true valueExpression: '9' comment: 'enum TF_DataT
(name: TF_BOOL isConstant: true valueExpression: '10' comment: 'enum TF_Data
(name: TF_QINT8 isConstant: true valueExpression: '11' comment: 'enum TF_Data
```

Caveats

- VAST will write #va* metadata and honor it back when reading
 - VAST-to-VAST, VAST-to-Pharo will work fine
- Pharo will ignore that metadata when reading
 - So it won't have it when writing it back
- Limit to Lowest Common Denominator
 - Applications without SubApplications (no shadows!)
 - All methods public
- SharedPool conversion
 - From method to class when writing
 - From class to methods when loading
 - One method to define the pool
 - One to initialize its values
- Work in progress

Next steps

- Map Configuration Maps into something (BaselineOf...?)
- Strategy based behavior
 - Versioning
 - Prerequisite choosing
 - Interactive (GUI), Headless
- ENVY Library version migration to git commits
- Heavy use testing
- <https://github.com/vasmalltalk/tonel-vast/issues>

Questions?

Thanks.

<https://github.com/vasmalltalk/tonel-vast/>